

A provably correct floating-point implementation of Well Clear Avionics Concepts

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Abstract—The NASA DAIDALUS library provides formal definitions for Detect-and-Avoid avionics concepts such as when an aircraft is well-clear with respect to the surrounding air traffic, i.e., it does not operate in such proximity to create a collision hazard. While several properties are proven correct for DAIDALUS assuming ideal real number arithmetic, an actual implementation that uses floating-point numbers may behave unexpectedly because of round-off errors and run-time exceptions. This paper presents an experience report on the application of a formal methods toolchain to extract and verify floating-point C code from a real-valued specification of the well-clear module of DAIDALUS. This toolchain comprises the PVS theorem prover, the PRECiSA floating-point analyzer and code generator, and the Frama-C analysis suite. The generated code is automatically instrumented to detect when the control flow of the floating-point program may diverge from the ideal real number specification, and it is annotated with contracts that state the maximum accumulated round-off error. The absence of overflows is also formally verified for the generated code. In order to apply the toolchain to an industrial case study such as DAIDALUS, a formally verified pre-processing of the input specification is performed, which includes a program slicing and several semantic-preserving simplifications.

Index Terms—Program Verification, Floating-Point, PVS, Detect-and-Avoid

I. INTRODUCTION

Midair conflicts are one of the most dangerous situations that may occur in the airspace domain. The USA Federal Aviation Administration (FAA) reported that over forty midair collisions occurred from January 2009 through December 2013 [1]. To mitigate such situations, the FAA introduced the concept of *See and Avoid*. In short, it poses the person operating an aircraft the responsibility to remain vigilant to see and avoid nearby traffic [2]. The advent of Unmanned Aerial Systems (UAS) and their incorporation into the airspace provoked the need to restate this concept in terms suitable for aircraft with no crew onboard. The *Detect and Avoid* (DAA) concept emerged then as an effort to support the integration of UAVs into civil airspace. Noticeably, DAA must pose collision avoidance responsibilities on the system.

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Diverse industrial and governmental actors proposed algorithmic DAA solutions. Among them, NASA developed the Detect and Avoid Alerting Logic for Unmanned Systems library (DAIDALUS¹) [3]. DAIDALUS provides prototypical open-source implementations in Java and C++, which were included as reference implementations of the DAA functional requirements described in RTCA’s Minimum Operational Performance Standards (MOPS) DO-365 [4]. One distinguishing characteristic of DAIDALUS is that it also provides formal specifications of the algorithms along with proofs for correctness and safety properties on them, mechanically checked within the Prototype Verification System (PVS) [5]. These proofs assume ideal real number arithmetic. However, when implemented using floating-point arithmetic, the properties may no longer hold because of round-off errors and runtime exceptions. The adherence of the implementations to the behavior modeled by the formal specifications was checked using a testing-based approach [6]. While such an approach is usually enough for non-critical applications, the correctness of DAA implementations requires a higher level of assurance. Given the numerical nature of several functions in DAIDALUS, it is important to provide formal guarantees on the finite-precision implementation concerning the expected behavior specified using real-numbers arithmetic.

In the past, an integrated toolchain has been proposed to automatically extract and verify floating-point C code from real-valued specifications [7]. This toolchain consists of the PVS theorem prover, the PRECiSA floating-point analyzer and code generator [8], [9], and the Frama-C tool suite [10]. In a nutshell, PRECiSA automatically generates a floating-point C implementation from a PVS real number specification. The extracted C code contains program contracts that relate the floating-point computations with their ideal counterpart by the maximum round-off error that may occur. These contracts enable the use of the Frama-C analysis suite which automatically generates a set of verification conditions that can be proven correct with the help of diverse backends. The toolchain proposed in [7] included a customization on Frama-C that allowed it to generate the verification conditions in

¹DAIDALUS is available at <https://github.com/nasa/daidalus>.

the language of PVS and connect them with the NASA PVS library (NASALib).

In [7], this technique was applied to one of the core functions of DAIDALUS. This paper describe the application and adaptation of this technique to one of the main modules in DAIDALUS which is devoted to the definition of *well-clear* concepts. Two aircraft are considered to be well clear of each other if appropriate distance and time variables determined by the relative aircraft states remain outside a set of predefined threshold values. In other words, an aircraft is well clear when it is considered safe in relation to the surrounding traffic; therefore, midair collisions are not expected.

The toolchain presented in [7] could not be applied directly to the DAIDALUS specification because the code generation capability of PRECiSA, at its current stage, does not support some of the features of the PVS language used to formally define Well-Clear, such as abstract data types and higher-order functions. In addition, the complexity of the target module, given by the number and nature of the interactions between the functions composing it and the wide ramification of the control flow graph of the whole library, impacts on the efficiency of the analysis performed by PRECiSA and the legibility of the results of this analysis. In order to make the DAIDALUS specification manageable by the toolchain, this paper proposes to apply a semantic-preserving program slicing on a simplification from higher-order to first-order declarations. This program rewriting improved the performance of the generation and verification of the C code significantly. The obtained program is formally proven equivalent to the original specification under the PVS theorem prover. In addition, a new PVS floating-point formalization is used. This formalization extends the one used in [7] with explicit handling for special values such as NaNs and infinities. While this change impacted positively the analysis by enabling the formal verification of the absence of these values in the code generated by PRECiSA and improving significantly the performance of the type checking in PVS, it also provoked that much of the proof strategies developed in the past were not longer usable. Part of the work presented in this paper consisted in fixing and adapting the proofs generated by PRECiSA to this new formalization.

The paper is organized as follows. Section II describes DAIDALUS and explains the well-clear concept. An overview of the analysis approach is presented in Section III. The application of the slicing technique to the original specification is detailed in Section IV. Then, Section V explains the code extraction and the program instrumentation used to detect control-flow divergences between real and floating-point computations and how these conditions are verified using Frama-C and PVS. Finally, Section VI provides a brief discussion of the most relevant outcomes of this work, Section VII discusses the related work, and Section VIII concludes the paper.

II. THE DAIDALUS LIBRARY

DAIDALUS is a software library developed at NASA that implements a Detect-and-Avoid alerting logic for unmanned

systems. In DAIDALUS, the condition of Well-Clear is defined in the context of an encounter between two aircraft, usually called the *ownship* and the *intruder*. These conditions are stated in an *intruder-centered* manner, meaning that the information describing the encounter is expressed relative to the state of the intruder. In particular, DAIDALUS includes definitions determining when the aircraft are in a situation of violation of well-clear. This violation occurs when (a) the two aircraft are already close enough, or (b) they will be close enough if they keep the same orientation and velocity. This notion is expressed in terms of horizontal and vertical well-clear violation. The former is formalized by (1), where two-dimensional vectors are used to describe the horizontal position (\mathbf{s}_h) and velocity (\mathbf{v}_h) of the ownship with respect to the intruder [11]. In the following, $\|\cdot\|$ denotes the Euclidean norm.

$$\text{WCV}_H(\mathbf{s}_h, \mathbf{v}_h) \stackrel{\text{def}}{=} \|\mathbf{s}_h\| \leq \delta_d \vee (0 \leq \tau_{mod}(\mathbf{s}_h, \mathbf{v}_h) \leq \delta_t \wedge d_{cpa}(\mathbf{s}_h, \mathbf{v}_h) \leq \delta_{hmd}) \quad (1)$$

The values δ_d , δ_t , and δ_{hmd} are parameters of the model, used as thresholds for distance and time. The function τ_{mod} , defined below, is an approximation for the time of closest point of approach, i.e., the instant in which both aircraft would be closer to each other than in any other moment. Below and in the rest of this paper, the dot product between two vectors (for example, \mathbf{a} and \mathbf{b}) is denoted by their juxtaposition (\mathbf{ab}).

$$\tau_{mod}(\mathbf{s}_h, \mathbf{v}_h) \stackrel{\text{def}}{=} \begin{cases} \frac{\delta_d^2 - \mathbf{s}_h^2}{\mathbf{s}_h \mathbf{v}_h} & \text{if } \mathbf{s}_h \mathbf{v}_h < 0 \\ -1 & \text{otherwise} \end{cases} \quad (2)$$

The function d_{cpa} calculates the projected horizontal distance between the aircraft at their closest point of approach, assuming the velocity and orientation remain constant. The definition of d_{cpa} relies on the actual calculation of the *time of closest point of approach* (t_{cpa}). Both notions are formally stated below.

$$d_{cpa}(\mathbf{s}_h, \mathbf{v}_h) \stackrel{\text{def}}{=} \|\mathbf{s}_h + t_{cpa}(\mathbf{s}_h, \mathbf{v}_h) \mathbf{v}_h\| \quad (3)$$

$$t_{cpa}(\mathbf{s}_h, \mathbf{v}_h) \stackrel{\text{def}}{=} \begin{cases} \frac{\mathbf{s}_h \cdot \mathbf{v}_h}{v_h^2} & \text{if } \|\mathbf{v}_h\| > 0 \\ 0 & \text{otherwise} \end{cases} \quad (4)$$

The violation of vertical well clear is defined analogously to its horizontal counterpart; using the scalars vertical position s_z and velocity v_z , and the time to co-altitude (t_{coa}) instead of the time to the closest point of approach.

$$\text{WCV}_V(s_z, v_z) \stackrel{\text{def}}{=} |s_z| \leq \delta_z \vee 0 \leq t_{coa}(s_z, v_z) \leq \delta_{tcoa} \quad (5)$$

$$t_{coa}(s_z, v_z) \stackrel{\text{def}}{=} \begin{cases} \frac{-s_z}{v_z} & \text{if } s_z v_z < 0 \\ -1 & \text{otherwise} \end{cases} \quad (6)$$

Given their relative position and velocity, two aircraft are considered to be in well-clear violation when both horizontal and vertical violations occur. In the following equation, \mathbf{s} and \mathbf{v} are vectors of dimension 3 and the subindices x , y , and z are used to denote the projection of their first, second, and third component respectively.

$$\text{WCV}(\mathbf{s}, \mathbf{v}) \iff \text{WCV}_V(s_z, v_z) \wedge \text{WCV}_H(\mathbf{s}_h, \mathbf{v}_h) \quad (7)$$

where $\mathbf{s}_h \stackrel{\text{def}}{=} (s_x, s_y)$ and $\mathbf{v}_h \stackrel{\text{def}}{=} (v_x, v_y)$.

The DAIDALUS library also provides conflict detection algorithms whose purpose is to check whether the well-clear condition is predicted to be violated within a given timeframe. The function wcvint_V computes a time interval, included in a given lookahead lapse $\mathbf{t} = [b, t] \subset \mathbb{R}$, in which vertical well-clear is violated at every moment. If no such interval exists, the empty set is returned.

$$\text{wcvint}_V(\mathbf{t}, s_z, v_z) \stackrel{\text{def}}{=} \begin{cases} \mathbf{t} & \text{if } v_z = 0 \wedge |s_z| \leq \delta_z \\ \emptyset & \text{if } v_z = 0 \wedge |s_z| > \delta_z \\ \left[\max\left(b, \frac{-\text{sign}(v_z) \max(\delta_z, \delta_{t_{\text{coa}}}|v_z|) - s_z}{v_z}\right), \right. \\ \quad \left. \min\left(t, \frac{-\text{sign}(v_z) \delta_z - s_z}{v_z}\right) \right] & \text{if } v_z \neq 0 \wedge b \leq c_0, c_F \leq t \\ \emptyset & \text{otherwise} \end{cases} \quad (8)$$

Similarly, the function wcvint_H returns a time interval included in $[0, t]$ in which the condition of horizontal well-clear is violated at every moment, if such interval exists.

$$\text{wcvint}_H(t, \mathbf{s}_h, \mathbf{v}_h) \stackrel{\text{def}}{=} \begin{cases} [0, t] & \text{if } a = 0 \wedge \mathbf{s}_h^2 \leq \delta_D^2 \\ [0, \min(t, \Theta_{\mathbf{s}_h, \mathbf{v}_h}^+)] & \text{if } a \neq 0 \wedge \mathbf{s}_h^2 \leq \delta_D^2 \\ \emptyset & \text{if } \mathbf{s}_h^2 > \delta_D^2 \wedge (\mathbf{s}_h \mathbf{v}_h \geq 0 \vee \Delta_{a,b,c} < 0) \\ [\max(0, r_{a,b,c}^-), \min(t, \Theta_{\mathbf{s}_h, \mathbf{v}_h}^+)] & \text{if } \mathbf{s}_h^2 > \delta_D^2 \wedge \mathbf{s}_h \mathbf{v}_h < 0 \wedge \Delta_{a,b,c} \geq 0 \wedge \\ & \Delta_{\mathbf{s}_h, \mathbf{v}_h}^{\mathbb{R} \times \mathbb{R}} \geq 0 \wedge r_{a,b,c}^- \leq t \\ \emptyset & \text{otherwise} \end{cases} \quad (9)$$

where $a \stackrel{\text{def}}{=} \mathbf{v}_h^2$, $b \stackrel{\text{def}}{=} 2 \mathbf{s}_h \mathbf{v}_h + \delta_t \mathbf{v}_h^2$, $c \stackrel{\text{def}}{=} \mathbf{s}_h^2 + \delta_t \mathbf{s}_h \mathbf{v}_h - \delta_D^2$, $\Delta_{a,b,c} \stackrel{\text{def}}{=} b^2 - 4ac$, $r_{a,b,c}^- \stackrel{\text{def}}{=} \frac{-b - \sqrt{\Delta_{a,b,c}}}{2a}$, $\Theta_{\mathbf{s}_h, \mathbf{v}_h}^+ \stackrel{\text{def}}{=} \frac{-\mathbf{s}_h \mathbf{v}_h + \sqrt{\Delta_{\mathbf{s}_h, \mathbf{v}_h}^2 \mathbf{s}_h^2 \mathbf{v}_h^2 - \delta_D^2}}{\mathbf{v}_h^2}$, and $\Delta_{\mathbf{s}_h, \mathbf{v}_h}^{\mathbb{R} \times \mathbb{R}} \stackrel{\text{def}}{=} \delta_D^2 \mathbf{v}_h^2 - (\mathbf{s}_h \mathbf{v}_h^\perp)^2$.

The two functions defined above can be used to calculate a time interval of well-clear violation.

$$\text{wcvint}(\mathbf{t}, \mathbf{s}, \mathbf{v}) \stackrel{\text{def}}{=} \begin{cases} \emptyset & \text{if } \mathbf{V} = \emptyset \\ \mathbf{V} & \text{if } \mathbf{V} = \{t\} \wedge \text{wcv}_H(\mathbf{s}_h + t\mathbf{v}_h, \mathbf{v}_h) \\ \emptyset & \text{if } \mathbf{V} = \{t\} \wedge \neg \text{wcv}_H(\mathbf{s}_h + t\mathbf{v}_h, \mathbf{v}_h) \\ \emptyset & \text{if } \#(\mathbf{V}) > 1 \wedge \mathbf{H} = \emptyset \\ [lb(\mathbf{H}) + lb(\mathbf{V}), ub(\mathbf{H}) + lb(\mathbf{V})] & \text{otherwise} \end{cases} \quad (10)$$

where lb and ub return the lower and upper end-point of a given non-empty closed interval, respectively, $\mathbf{V} \stackrel{\text{def}}{=} \text{wcvint}_V(\mathbf{t}, s_z, v_z)$, and $\mathbf{H} \stackrel{\text{def}}{=} \text{wcvint}_H(\mathbf{t}_{\text{end}}, (s_x, s_y), (v_x, v_y))$ calling $\mathbf{t} = [t_{\text{begin}}, t_{\text{end}}]$.

The predicate $\text{wcv}?$ determines if there is a subinterval of \mathbf{t} where a violation of well-clear occurs.

$$\text{wcv}?(t, \mathbf{s}, \mathbf{v}) \iff \text{wcvint}(t, \mathbf{s}, \mathbf{v}) \neq \emptyset \quad (11)$$

The equations in this Section are a simplified version of the definitions originally presented in [12] where properties and additional definitions can be found.

III. VERIFICATION APPROACH

The verification approach used in this paper relies on the integrated toolchain presented in [7] which is composed of several formal methods tools:

- PRECiSA [8], [9], a static analyzer for floating-point programs,²
- the global optimizer Kodiak [13],³
- Frama-C [10], a collaborative tool suite for the analysis of C code, and
- the Prototype Verification System (PVS) [14], a verification environment consisting of a specification language, a large number of predefined theories, and an interactive theorem prover.

PRECiSA is a static analyzer for floating-point programs that computes sound and accurate round-off error estimations and provides support for a large variety of mathematical operators and programming language constructs. Given a floating-point program, PRECiSA generates a symbolic error expression modelling an over-approximation of the round-off error that may occur in that program. This error expression is a function of the input variables of the program and their associated rounding error. Given input ranges for these variables, PRECiSA uses the Kodiak global optimizer to maximize the round-off error expressions. PRECiSA generates formal certificates ensuring that these bounds are correct with respect to the floating-point IEEE-754 standard. These certificates are output in the language of PVS, which can be used to mechanically check their validity. Even though proofs in PVS are expected to be carried out under user guidance in general, this check is automatic thanks to an available collection of proof strategies targeted to this particular application.

One of the more recent extensions of PRECiSA [7], consisted in the addition to the tool of a code-extraction capability that automatically generates a floating-point C implementation from a real-number function expressed in the language of PVS. The generated C code is instrumented to detect whether the floating-point computational flow diverges from its ideal real number counterpart, and it is automatically annotated with *program contracts* stating the formal relationship between real and floating-point computations. These contracts are written in the ANSI/ISO C Specification Language (ACSL) which can be processed by Frama-C. Frama-C is a collaborative modular platform for the analysis of C programs. In this work, the Frama-C weakest precondition (WP) plug-in is used to generate verification conditions in the language of PVS and it is customized to integrate the PVS certificates generated by PRECiSA into the proof of such verification conditions.

An overview of the verification approach applied to the well-clear calculations in DAIDALUS is depicted in Fig. 1. First, the PVS higher-order specification of DAIDALUS is manually rewritten using only first-order constructs. This operation is necessary since PRECiSA does not provide support for higher-order arguments. The first-order specification is

²PRECiSA is available at <https://github.com/nasa/PRECiSA>.

³Kodiak is available at <https://shemesh.larc.nasa.gov/fm/Kodiak/>.

mechanically proved equivalent to the higher-order one within PVS. Then, a program slicing technique is applied to the first-order specification to obtain a set of simpler descriptions. This program slicing is proved to be semantically equivalent to the original specification. The next Section provides more details on the slicing process and the resulting fragmentation of the specification.

Each specification slice is input to PRECiSA that automatically extracts the corresponding annotated floating-point C code and generates the corresponding PVS proof certificates ensuring the correctness of the round-off error estimations used in the code extraction and instrumentation. Since the extracted C code implements each of the slices of the original specification, it is necessary to develop a top-level module in C providing the same functionality than the involved functions in DAIDALUS. Basically, this top-level function must select the proper slice given an unrestricted input and call the corresponding C function. The top-level function was manually developed and annotated with specific program contracts to assure its compliance with the original specification. The details about this function are explained in Sect. ??.

Frama-C was used to analyze both the automatically generated C functions from each slice and the top-level function. Finally, the verification conditions output by Frama-C were proved in the PVS theorem prover. While these proofs were made interactively for this particular application of the technique, they can be automated since they rely heavily on the structure of the program. The automation of the proofs is left as future work.

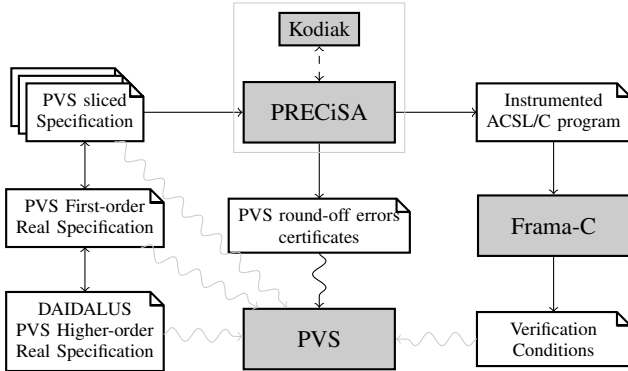


Fig. 1. Workflow of the verification approach.

IV. SPECIFICATION SLICING

While Program Slicing [15], [16] is a technique generally applied on source code to analyze particular behaviors of software, in this work it was applied to the specification of the definitions presented in Section II as a way to address scalability issues in PRECiSA. The flavor of slicing used in this work was first introduced by Canfora et al. [17] and Ning et al. [18] and it is known as *Conditioned Slicing* [19]. Essentially, it proposes the decomposition of a program into independent simpler parts, called *slices*, according to its control flow graph

TABLE I
NAME OF THE MAIN PREDICATE ON EACH SLICE.

	<i>vertically</i>	<i>descending:</i>	<i>hovering:</i>	<i>ascending:</i>
<i>horizontally</i>		$\mathbf{v}_z < 0$	$\mathbf{v}_z = 0$	$\mathbf{v}_z > 0$
<i>still:</i>	$\mathbf{v}_x = 0 \wedge \mathbf{v}_y = 0$	$\text{WCV}^{? \leftarrow}$	$\text{WCV}^{? \rightarrow}$	$\text{WCV}^{? \leftrightarrow}$
<i>moving:</i>	$\mathbf{v}_x \neq 0 \vee \mathbf{v}_y \neq 0$	$\text{WCV}^{? \downarrow}$	$\text{WCV}^{? \uparrow}$	$\text{WCV}^{? \cdot}$

as defined by the guards in the branching instructions appearing in the program. Each slice runs under the assumption of specific restrictions on the inputs, determining the execution of a particular path in the control flow graph of the original program.

For this case study, the criterion used to select the restriction on the inputs producing the slices was focused on the different cases determined by the possible velocities of the aircraft. Three possible situations regarding vertical velocity were considered: hovering (null vertical velocity), ascending (positive vertical velocity), and descending (negative vertical velocity). In terms of horizontal velocity, only the cases *moving horizontally* or *horizontally still* were considered. Hence, a total of six slices were defined by applying this criterion on the predicate presented in (11) which is the top-most declaration in the Well-Clear module. Table I shows the name of the top-most predicate in each slice.

To exemplify how the slices are actually defined, Equation (12) shows the entry point for the slice describing a situation of vertical hovering and horizontal movement, given by the conditions $\mathbf{v}_z = 0$ and $\mathbf{v}_x \neq 0 \vee \mathbf{v}_y \neq 0$.

$$\text{WCV}^{? \leftrightarrow}(t, \mathbf{s}, \mathbf{v}) \iff (|s_z| \leq \delta_z \wedge \text{WCV}_H^{? \leftrightarrow}(t_F - t_0, \mathbf{s}_x + t_0 \mathbf{v}_x, \mathbf{s}_y + t_0 \mathbf{v}_y, \mathbf{v}_x, \mathbf{v}_y)) \quad (12)$$

where $\text{WCV}_H^{? \leftrightarrow}$ is a predicate checking whether the WCV_{int}_H function from (9) returns a non-empty interval when the restrictions imposed by the conditions defining the slice are assumed to hold on the inputs.

$$\text{WCV}_H^{? \leftrightarrow}(t, \mathbf{s}_h, \mathbf{v}_h) \iff \begin{cases} r_{a, 2\mathbf{s}_h \mathbf{v}_h, \mathbf{s}_h^2 - \delta_D^2}^+ \geq 0 & \text{if } \mathbf{s}_h^2 \leq \delta_D^2 \\ \left(0 \leq r_{a,b,c}^- \leq t \wedge r_{a,b,c}^- \leq r_{a, 2\mathbf{s}_h \mathbf{v}_h, \mathbf{s}_h^2 - \delta_D^2}^+ \right) \vee \\ \left(r_{a,b,c}^- < 0 \wedge r_{a, 2\mathbf{s}_h \mathbf{v}_h, \mathbf{s}_h^2 - \delta_D^2}^+ \geq 0 \right) & \\ \text{if } \mathbf{s}_h^2 > \delta_D^2 \wedge \mathbf{s}_h \mathbf{v}_h < 0 \wedge \Delta_{a,b,c} \geq 0 \wedge \Delta_{\mathbf{s}_h, \mathbf{v}_h}^{\mathbb{R} \times \mathbb{R}} \geq 0 \wedge \\ r_{a,b,c}^- \leq t & \\ \text{false} & \text{otherwise} \end{cases} \quad (13)$$

being $a, b, c, \Delta_{a,b,c}, r_{a,b,c}^-$, and $\Delta_{\mathbf{s}_h, \mathbf{v}_h}^{\mathbb{R} \times \mathbb{R}}$ as in (9), and $r_{a,b,c}^+ \stackrel{\text{def}}{=} \frac{-b + \sqrt{\Delta_{a,b,c}}}{2a}$. The following theorem validates that the decomposition proposed by the slicing process correctly captures the semantics of the original specification.

Theorem 1: [Slicing Correctness] For all time interval $t \in \mathbb{R}$ and all pair of three-dimensional vectors $\mathbf{s}, \mathbf{v} \in \mathbb{R}^3$,

$wcv?(t, s, v)$ holds if and only if

$$\left\{ \begin{array}{ll} wcv?_{\uparrow}(t, s, v) & \text{when } v_z < 0 \wedge (v_x \neq 0 \vee v_y \neq 0) \\ wcv?_{\downarrow}(t, s, v) & \text{when } v_z < 0 \wedge (v_x = 0 \wedge v_y = 0) \\ wcv?_{\uparrow}(t, s, v) & \text{when } v_z > 0 \wedge (v_x \neq 0 \vee v_y \neq 0) \\ wcv?_{\downarrow}(t, s, v) & \text{when } v_z > 0 \wedge (v_x = 0 \wedge v_y = 0) \\ wcv?_{\uparrow}(t, s, v) & \text{when } v_z = 0 \wedge (v_x \neq 0 \vee v_y \neq 0) \\ wcv?_{\downarrow}(t, s, v) & \text{when } v_z = 0 \wedge (v_x = 0 \wedge v_y = 0) \end{array} \right.$$

As one of the contributions of the present work, the definition of the predicates in Table I and the theorem above, along with all the ad-hoc lemmas needed in its proof, were mechanically checked using the PVS theorem prover.

V. CODE EXTRACTION AND VERIFICATION

The round-off error occurring when floating-point expressions in the guards of conditional constructs are evaluated can provoke the execution of a control flow that does not coincide with the flow executed on the same inputs but using real-valued operations. The guards in a program where such phenomenon can occur are called *unstable conditions*. As another of its remarkable features, the code extracted by PRECiSA is instrumented to emit a warning when an unstable condition may occur. This instrumentation is based on the program transformation presented in [20]. In the rest of this section, the code extraction procedure is outlined. As part of the verification presented in this paper, this procedure was applied to each of the slices of the specification described in the previous section.

A. Processing the slices

Given the specification of a real-valued program, understood as a collection of functions collaborating to compute a determined result, and the desired floating-point format (single or double precision), PRECiSA replaces each real arithmetic operator with its floating-point counterpart. Then it applies the following instrumentation on the floating-point program: all the guards in the conditional statements are replaced with more restrictive conditions assuring the same control flow on the real-valued specification would be executed by the current inputs or emitting a warning to alert the possibility of an unstable flow otherwise. The new guards take into account the round-off error that may occur when the expressions in the original conditions are evaluated in floating-point arithmetic. It is worth noting that, since the round-off error estimation computed by PRECiSA is a sound over-approximation of the error that may occur, false warnings may arise. However, it is guaranteed that all the instabilities are caught.

For instance, the floating-point function depicted below is the result of applying this instrumentation on the function τ_{mod} , defined by (2), which goal is to approximate the time of closest point of approach of two aircraft. Here and in the

rest of this paper, the tilde over an operator or function stress the fact that it operates on floating-point numbers.

$$\begin{aligned} & \widetilde{\tau}_{mod}(s_x, v_x, s_y, v_y, \epsilon) \\ & = \text{if } s_x \tilde{*} v_x \tilde{+} s_y \tilde{*} v_y < -\epsilon \\ & \quad \text{then } (\delta_d \tilde{*} \delta_d \tilde{-} s_x \tilde{*} s_x \tilde{+} s_y \tilde{*} s_y) \tilde{/} (s_x \tilde{*} v_x \tilde{+} s_y \tilde{*} v_y) \\ & \quad \text{elseif } s_x \tilde{*} v_x \tilde{+} s_y \tilde{*} v_y \geq \epsilon \text{ then } \widetilde{-1} \\ & \quad \text{else } \omega \end{aligned} \quad (14)$$

When the evaluation of $s_x \tilde{*} v_x \tilde{+} s_y \tilde{*} v_y$ lies in the interval $[-\epsilon, \epsilon)$ the function above signals a warning by returning the value ω . The new argument of the function, ϵ , is expected to be an over-approximation of the round-off error that may occur when computing $s_x \tilde{*} v_x \tilde{+} s_y \tilde{*} v_y$.

Listing 1 shows the C code and the ACSL annotations generated by PRECiSA for the function τ_{mod} . The C function `taumod_fp` mimics the definition of $\widetilde{\tau}_{mod}$, while the annotations express the contracts enforcing the properties explained above. The type **double'** is the implementation of a union type consisting of the **double** datatype and the ω value⁴. In ACSL, the keywords **requires** and **ensures** are used to describe preconditions and postconditions of a function, respectively. The main precondition of `taumod_fp` (line 9) restricts ϵ to be a non-negative and not infinite number, i.e., it cannot be a *NaN* value. The postcondition in line 10 assures that when the result is not ω , it is the same than the one computed by the floating point version of τ_{mod} (before the instrumentation). The following postcondition (line 11) states that, if additionally to the result not being ω the argument ϵ is in fact an over approximation of the round-off error of the guard of the conditional statement, no unstable flows occur, meaning that either the guard is true evaluated using floating-point and real-valued operations or false under both semantics. This latter condition is expressed by the predicate *stable_paths _{τ_m}* defined in lines 5-7.

As already mentioned, PRECiSA is able to compute concrete error bounds for the guards when the user provides specific ranges for the arguments. For instance, if the values of the input variables are assumed to lie in the range $[1, 2]$ and double precision floating-point precision is selected, PRECiSA computes the round-off error bound $\epsilon = 3.55 \times 10^{-15}$ for the expression $s_x * v_x + s_y * v_y$. Notably, PRECiSA also generates a formal certificate of the validity of this bound, materialized as a theorem that can be mechanically checked in the PVS theorem prover. For the τ_{mod} example, such a theorem can be expressed as it is shown below.

Theorem 2 (Error bound for the guard in τ_{mod}): For all real values v_x, v_y, s_x, s_y and floating-point numbers $\tilde{v}_x, \tilde{v}_y, \tilde{s}_x, \tilde{s}_y$, if $1 \leq v_x, v_y, s_x, s_y \leq 2$ and each float is the rounding of the respective real, then

$$|(\tilde{s}_x \tilde{*} \tilde{v}_x \tilde{+} \tilde{s}_y \tilde{*} \tilde{v}_y) - (s_x * v_x + s_y * v_y)| \leq 3.55 \times 10^{-15} .$$

This theorem can be used to prove that one of the hypothesis of the ensures clause in lines 11-13 of Listing 1 holds when

⁴To ease the reading no explicit projection of the values in the union type are used.

```

1 /*@
2 double taumodfp(double  $\widetilde{s_x}, \widetilde{v_x}, \widetilde{s_y}, \widetilde{v_y}$ ) = \let  $\widetilde{g} = \widetilde{s_x} * \widetilde{v_x} + \widetilde{s_y} * \widetilde{v_y}$ ;
3    $\widetilde{g} < 0 ? (\delta_d * \delta_d - \widetilde{s_x} * \widetilde{s_x} + \widetilde{s_y} * \widetilde{s_y}) / \widetilde{g} : -1.0$ ;
4
5 predicate stable_paths $\tau_m$ (real  $v_x, v_y, s_x, s_y$ , double  $\widetilde{v_x}, \widetilde{v_y}, \widetilde{s_x}, \widetilde{s_y}$ ) =
6   \let  $\widetilde{g} = \widetilde{s_x} * \widetilde{v_x} + \widetilde{s_y} * \widetilde{v_y}$ ; \let  $g = s_x * v_x + s_y * v_y$ ;
7    $(g < 0 \wedge \widetilde{g} < 0) \vee (g \geq 0 \wedge \widetilde{g} \geq 0)$ ;
8
9 requires:  $\text{is\_finite}(\epsilon) \wedge \epsilon \geq 0$ ;
10 ensures: \result  $\neq \omega \Rightarrow$  taumodfp( $\widetilde{s_x}, \widetilde{v_x}, \widetilde{s_y}, \widetilde{v_y}$ )
11 ensures:  $\forall$  real  $v_x, v_y, s_x, s_y$ ;
12   \result  $\neq \omega \wedge |(\widetilde{s_x} * \widetilde{v_x} + \widetilde{s_y} * \widetilde{v_y}) - (s_x * v_x + s_y * v_y)| \leq \epsilon$ 
13    $\Rightarrow$  stable_paths $\tau_m$ ( $v_x, v_y, s_x, s_y, \widetilde{v_x}, \widetilde{v_y}, \widetilde{s_x}, \widetilde{s_y}$ );
14 /*
15 double' taumodfp(double  $\widetilde{s_x}, \widetilde{v_x}, \widetilde{s_y}, \widetilde{v_y}$ ,  $\epsilon$ ) {
16   if ( $\widetilde{s_x} * \widetilde{v_x} + \widetilde{s_y} * \widetilde{v_y} < -\epsilon$ )
17     return ( $\delta_d * \delta_d - \widetilde{s_x} * \widetilde{s_x} + \widetilde{s_y} * \widetilde{s_y}$ ) / ( $\widetilde{s_x} * \widetilde{v_x} + \widetilde{s_y} * \widetilde{v_y}$ );
18   else if ( $\widetilde{s_x} * \widetilde{v_x} + \widetilde{s_y} * \widetilde{v_y} \geq \epsilon$ )
19     return -1.0;
20   else
21     return  $\omega$ ;
22 }

```

Listing 1. C function and annotations generated by PRECiSA for τ_{mod} . Some syntactic simplifications were applied to the code in this listing to ease the reading, for instance the use of the infix version of some operators and avoiding the repetition of the type of the function parameters, among others.

```

1 /*@
2 real  $\tau_{mod}$ (real  $s_x, v_x, s_y, v_y$ ) = \let  $g = s_x * v_x + s_y * v_y$ ;
3    $g < 0 ? (\delta_d * \delta_d - s_x * s_x + s_y * s_y) / g : -1$ ;
4
5 ensures:  $\forall$  real  $v_x, v_y, s_x, s_y$ ;
6    $1 \leq v_x \leq 2 \wedge 1 \leq v_y \leq 2 \wedge 1 \leq s_x \leq 2 \wedge 1 \leq s_y \leq 2 \wedge$ 
7    $|\widetilde{v_x} - v_x| \leq \frac{ulp(v_x)}{2} \wedge |\widetilde{v_y} - v_y| \leq \frac{ulp(v_y)}{2} \wedge$ 
8    $|\widetilde{s_x} - s_x| \leq \frac{ulp(s_x)}{2} \wedge |\widetilde{s_y} - s_y| \leq \frac{ulp(s_y)}{2} \wedge$ 
9   \result  $\neq \omega$ 
10   $\Rightarrow |\text{result} - \tau_{mod}(s_x, v_x, s_y, v_y)| \leq 1.08 \times 10^{-14}$ ;
11 /*
12 double' taumodnum(double  $\widetilde{s_x}, \widetilde{v_x}, \widetilde{s_y}, \widetilde{v_y}$ ) {
13   return taumodfp( $\widetilde{s_x}, \widetilde{v_x}, \widetilde{s_y}, \widetilde{v_y}$ ,  $0x1.00000000000001p-48$ );
14 }

```

Listing 2. Concrete C function generated by PRECiSA for τ_{mod} assuming that all the input values lie in the interval $[1, 2]$.

velocities and positions are in the specified range and ϵ is instantiated with the value from the theorem. Then, under these assumptions, such *ensures* guarantees that float and real flows do not diverge. Furthermore, the accumulated round-off error in the final result of taumod_{fp} is the maximum between the accumulated round-off errors in the expressions of each branch of the if-then-else that does not return a warning (ω). Again, PRECiSA is used to calculate a bound for such an error for every one of these expressions under the same assumption on the input values. In the case of τ_{mod} , these bounds are 1.08×10^{-14} for the first branch and 0 for the second, since -1 is a value that can be exactly representable in floating points. This kind of deduction can be repeated for each collection of input ranges provided by the user. PRECiSA summarizes it in a new annotated C function. This kind of function is called *concrete* or *numerical* in the context of this work and it only consists of a call to the function in Listing 1 instantiated with the error estimation computed by PRECiSA; the latter function, for contraposition, is called *generic*.

Listing 2 shows the concrete function and its associated annotations for τ_{mod} under the assumptions on the inputs described above. The formula in line 6 enforces the restriction

```

1 /*@
2 predicate wcv_asc_still_plus(real  $b, t, v_x, v_y, v_z, s_x, s_y, s_z$ ) = ...;
3 predicate wcv_asc_still_plusfp(double  $\widetilde{b}, \widetilde{t}, \widetilde{s_x}, \widetilde{s_y}, \widetilde{s_z}, \widetilde{v_x}, \widetilde{v_y}, \widetilde{v_z}$ ) = ...;
4 ...
5 ensures:  $\forall$  real  $b, t, v_x, v_y, v_z, s_x, s_y, s_z$ ;
6   \result  $\neq \omega \wedge$  \result
7    $\Rightarrow (wcv\_asc\_still\_plus(b, t, v_x, v_y, v_z, s_x, s_y, s_z) \wedge$ 
8      $wcv\_asc\_still\_plus\_fp(\widetilde{b}, \widetilde{t}, \widetilde{s_x}, \widetilde{s_y}, \widetilde{s_z}, \widetilde{v_x}, \widetilde{v_y}, \widetilde{v_z}))$ ;
9 /*
10 bool' WCvint_asc_still_plus (double  $\widetilde{b}, \widetilde{t}, \widetilde{s_x}, \widetilde{s_y}, \widetilde{s_z}, \widetilde{v_x}, \widetilde{v_y}, \widetilde{v_z}$ ) { ... }
11
12 /*@
13 predicate wcv_asc_still_mns(real  $b, t, v_x, v_y, v_z, s_x, s_y, s_z$ ) = ...;
14 predicate wcv_asc_still_mnsfp(double  $\widetilde{b}, \widetilde{t}, \widetilde{s_x}, \widetilde{s_y}, \widetilde{s_z}, \widetilde{v_x}, \widetilde{v_y}, \widetilde{v_z}$ ) = ...;
15 ...
16 ensures:  $\forall$  real  $b, t, v_x, v_y, v_z, s_x, s_y, s_z$ ;
17   \result  $\neq \omega \wedge$  \result
18    $\Rightarrow (wcv\_asc\_still\_mns(b, t, v_x, v_y, v_z, s_x, s_y, s_z) \wedge$ 
19      $wcv\_asc\_still\_mns\_fp(\widetilde{b}, \widetilde{t}, \widetilde{s_x}, \widetilde{s_y}, \widetilde{s_z}, \widetilde{v_x}, \widetilde{v_y}, \widetilde{v_z}))$ ;
20 /*
21 bool' WCvint_asc_still_minus (double  $\widetilde{b}, \widetilde{t}, \widetilde{s_x}, \widetilde{s_y}, \widetilde{s_z}, \widetilde{v_x}, \widetilde{v_y}, \widetilde{v_z}$ ) { ... }

```

Listing 3. Extract from the program contracts in the generic function generated by PRECiSA when processing the $WCV?_{\uparrow}$ predicate.

on the inputs. Lines 7-8 states the relation between the real and the corresponding floating-point values, as in the hypothesis in Theorem 2. The program contract finishes assuring that under the mentioned conditions, the difference between the result of the C function and the one of its real-valued specification is at most the estimation computed by PRECiSA ($0x1.00000000000001p-48$ is the hexadecimal representation of the value 3.55×10^{-15}).

While Listings 1 and 2 serve as an useful hint to picture the implementation and contracts of more complex functions returning numeric values, the application of the code extraction process to the predicates present in the sliced DAIDALUS specification, e.g., $WCV?_{\uparrow}$, $WCV?_{\downarrow}$, etc., deserves a closer look. For each predicate in the input specification, PRECiSA generates two pairs of C functions. Each of these pairs, as in the case of the functions with numeric return values, consists of a generic and a concrete C function. The difference between the pairs is that one of them describe the cases in which the original predicate returns an affirmative answer (true) while the other is used to characterize the inputs for which a negative answer (false) would be obtained. For instance, Listing 3 shows a fragment of the program contracts for the C function WCvint_asc_still_plus, that is extracted from the predicate $WCV?_{\uparrow}$. The predicate *wcv_asc_still_plus*, whose actual definition is omitted because of space limitations, is such that every set of real values for which it holds, make $WCV?_{\uparrow}$ hold as well. Respectively, the predicate *wcv_asc_still_plus_{fp}* is such that if a it holds for a set of floating-point inputs, the floating-point version of $WCV?_{\uparrow}$ holds as well for those inputs. On the other hand, $WCV?_{\uparrow}$ (respectively, its floating-point version) does not hold for the values for which *wcv_asc_still_mns* (resp., *wcv_asc_still_mns_{fp}*) does it. Finally, the return type of the C function (**bool'**) represents the implementation of the union type between the **bool** datatype and the ω value.

Once each slice of the specification was input to PRECiSA to obtain the corresponding annotated C code, Frama-C was

used to verify that this implementation actually fulfills the contracts stated by the annotations. As sketched in the paragraphs above, the validity of these contracts is mainly supported by the error-bound certificates generated by PRECiSA, which are output in PVS language and, in its turn, they depend on the definitions and properties declared in the axiomatic floating-point formalization from NASALib. For that reason, a particular customization was applied to Frama-C in order to make it generate the verification conditions resulting from its analysis in the language of PVS and using the aforementioned formalization of floating-points.

B. The top-level function

The process described above allowed to generate code for each slice of the specification and verify its compliance to the corresponding predicate from Table I. Nevertheless, in order to generate code with the same applicability than the original target, i.e., the predicate $wcv?$ from (11), an additional layer of C code is needed. This layer is responsible for, given a input indifferent from the conditions defining each slice, selecting the slice activated by the input and invoking the corresponding function on it.

Listing 4 shows an excerpt from the generic top-level function. The postcondition states that if the computation does not raise a warning and the ϵ parameters actually denote bounds for the errors in the conditionals defining the control flow graph of the whole program, then the result is equivalent to the original Well-Clear predicate $wcv?$ defined in (11). The proof of the verification condition generated from this contract relies on the contracts of the invoked functions, e.g., $WCVint_asc_still_plus$ and $WCVint_asc_still_minus$ in the excerpt, and the Slicing Correctness Theorem 1. As in the lower layers, accompanying concrete C functions were defined, where the error-bound parameters ϵ are instantiated with concrete values computed by PRECiSA, given user-provided ranges for the rest of the inputs.

The top-level functions and the accompanying annotations were developed by hand for this case study. Nevertheless, once the criteria to be used to define the slicing is selected, the development of these functions and their annotations is almost mechanic, at least for applications like this one, where quite simple slicing conditions are used. The automation of this stage of the technique is one of the possible extensions to this work.

VI. DISCUSSION

The work presented in this paper is aimed to the extraction and verification of a floating-point C implementation from a proven correct real-valued specification of an algorithmic solution for a safety- and mission-critical problem. When trying to apply the tool chain presented in [7] several practical issues were addressed and new improvements were proposed. This section provides a brief summary of the most significant of them.

The step that allowed to push PRECiSA beyond its scalability limit was the use of the slicing technique on the original

```

1 /*@
2 predicate wcv_in_range(real b, t, v_x, v_y, v_z, s_x, s_y, s_z) =
3 // wcv? ((b, t), (v_x, v_y, v_z), (s_x, s_y, s_z)) from Eq. (11)
4 ...
5 requires: \is_finite(\epsilon_0) \wedge \epsilon_0 \ge 0 \wedge \dots \wedge \is_finite(\epsilon_3) \wedge \epsilon_3 \ge 0;
6 ensures: \forall real b, t, v_x, v_y, v_z, s_x, s_y, s_z;
7 |(\delta_z - \bar{v}_z * \bar{\delta}_{tcoa}) - (\delta_z - v_z * \delta_{tcoa})| \le \bar{\epsilon}_0 \wedge
8 |(t - \bar{coalt}_t\_asc\_vz\_fp(\bar{s}_z, \bar{v}_z)) - (t - \bar{coalt}_t\_asc\_vz(s_z, v_z))| \le \bar{\epsilon}_1 \wedge
9 |(coalt_b\_asc\_vz\_fp(\bar{s}_z, \bar{v}_z) - \bar{b}) - (coalt_b\_asc\_vz(s_z, v_z) - b)| \le \bar{\epsilon}_2 \wedge
10 ...
11 \result \ne \omega
12 \Rightarrow (\result \Leftrightarrow wcv_in_range(b, t, v_x, v_y, v_z, s_x, s_y, s_z));
13 */
14 bool' WCV_interval(double \tilde{b}, \tilde{t}, \tilde{s}_x, \tilde{s}_y, \tilde{s}_z, \tilde{v}_x, \tilde{v}_y, \tilde{v}_z, \tilde{\epsilon}_0, \tilde{\epsilon}_1, \tilde{\epsilon}_2, \tilde{\epsilon}_3, \dots){
15 bool' res;
16 if (\tilde{v}_z > 0.0) // ascending
17 if (\tilde{v}_x == 0.0 && \tilde{v}_y == 0.0){ // horizontally still
18 res = WCVint_asc_still_plus(\tilde{b}, \tilde{t}, \tilde{s}_x, \tilde{s}_y, \tilde{s}_z, \tilde{v}_x, \tilde{v}_y, \tilde{v}_z, \tilde{\epsilon}_0, \tilde{\epsilon}_1, \tilde{\epsilon}_2, \tilde{\epsilon}_3);
19 if (res == \omega || res) return res;
20 res = WCVint_asc_still_minus(\tilde{b}, \tilde{t}, \tilde{s}_x, \tilde{s}_y, \tilde{s}_z, \tilde{v}_x, \tilde{v}_y, \tilde{v}_z, \tilde{\epsilon}_0, \tilde{\epsilon}_1, \tilde{\epsilon}_2, \tilde{\epsilon}_3);
21 if (res == \omega) return \omega;
22 if (res) return false;
23 return \omega;
24 } else {
25 ...
26 }
27 else {
28 ...
29 }
30 }

```

Listing 4. Excerpt from the generic top-level function.

specification. While the selection of the slicing criteria would depend on human insight in the general case, once the it is decided, the automation of most of the tasks related with the process and integration of the slices into the final analysis is expected to be feasible, at least in examples with a complexity similar to the one presented in this paper.

Other of the distinguishing features of this work is the use of a new floating-point formalization⁵. This formalization is different from the one used in previous works in several aspects. Mainly, it is defined in an axiomatic way, which has a significant impact in the type checking time of PVS, improving it by a factor of six. Additionally, this formalization follows the IEEE-754 standard more closely, including representations for special values such as Not-a-Numbers (NaN) and infinities. While the use of a more detailed model usually complicates in a non-trivial way several aspects of the elements interacting with it, in this work it was possible to reduce such impact to a minimum. In fact, the only place where a restriction about finiteness of the floating-point representations is explicitly used is for predefined constants and error-bound parameters, as can be seen in the *requires* of all the listings above.

The almost seamless integration mentioned above was possible because the check for finiteness could be encapsulated in the error-bound certificates generated by PRECiSA. As part of the automatic proof for certificates as the one expressed by Theorem 2, the numeric expressions (including subexpressions) appearing in them are checked to remain in the floating-point representable range by using a solver based on branch-and-bound implemented in the logic of PVS itself [21]. Notably, this process provides hints on *overflow*

⁵Available at https://github.com/nasa/pvslib/tree/master/float/axm_bnd.

detection since if the solver cannot decide whether the numeric expressions remain in the representable range for the inputs provided by the user, the proof of the certificate cannot be completed. In other words, if PVS cannot prove the error certificate automatically using the PRECiSA proof strategies, the user is directed to look for an overflow condition on their program.

VII. RELATED WORK

Different tools have been proposed to reason about the numerical aspects of C programs. In this work, a combination of PRECiSA, PVS, and Frama-C [10] is used. Support for floating-point round-off error analysis in Frama-C is also provided by the integration with the tool Gappa [22]. However, the applicability of Gappa is limited to straight-line programs without conditionals, and it often requires providing additional ACSL intermediate assertions and hints through annotation that may be unfeasible to generate automatically. The interactive theorem prover Coq can also be applied to prove verification conditions on floating-point numbers thanks to the formalization defined in [23]. Nevertheless, Coq [24] tactics are not available to automatize the verification process.

Several approaches have been proposed for the verification of numerical C code by using Frama-C in combination with Gappa and/or Coq [25]–[30]. In contrast to the present work, the techniques above are not fully automatic and require user intervention in both the specification and verification processes.

In [31], a preliminary version of the technique presented in this paper is used to verify a specific case study of a point-in-polygon containment algorithm. In [7], the verification approach is presented and applied to a small fragment of DAIDALUS. Neither in [31] nor in [7] the overflow detection is performed.

Besides Frama-C, other formal methods tools are available to analyze the numerical properties of C code. Fluctuat [32] is a static analyzer that, given a C program with annotations about input bounds and uncertainties on its arguments, produces an estimation of the round-off error of the program. Fluctuat detects the presence of possible unstable guards in the analyzed program, as explained in [33], but does not instrument the program to emit a warning in these cases. The static analyzer Astrée [34] detects the presence of run-time exceptions such as division by zero and under and over-flows employing sound floating-point abstract domains. In contrast to the approach presented here, neither Fluctuat nor Astrée emits proof certificates that an external prover can externally check.

VIII. CONCLUSION AND FUTURE WORK

In this paper, a formal approach is applied to generate and verify a floating-point implementation from the DAIDALUS well-clear specification. This implementation is obtained by manually simplifying and slicing the original specification and input each slice to the PRECiSA code generator. PRECiSA automatically generates a floating-point version of each slice in

C syntax enriched with ACSL contracts stating the relationship between the ideal real number specification and the floating-point implementation. In addition, PRECiSA instruments the code to detect control flow divergences due to rounding errors. The generated C implementation of each slice is analyzed within the Frama-C analyzer. In particular, the WP plugin is used to compute a set of verification conditions that are proved within the PVS theorem prover. These verification conditions ensure that the accumulated rounding error is bounded, all flow divergences are detected, and no overflow occur.

The verification of the DAIDALUS well-clear C implementation relies on three different tools: the PVS interactive prover, the Frama-C analyzer, and PRECiSA. All of these tools are based on rigorous mathematical foundations and have been used in the verification of industrial and safety-critical systems. The C floating-point transformed program, the PVS verification conditions, and the round-off errors bounds are automatically generated. However, a certain level of expertise is needed for proving the PVS verification conditions generated by Frama-C and for proving the equivalence between the original DAIDALUS specification and the simplified and sliced one.

In the future, the authors plan to automatize the slicing process and to simplify the structure of the ACSL pre- and post-condition generated by PRECiSA to facilitate human inspection and to produce simpler verification conditions. Automatic strategies are already available in PRECiSA to discharge the PVS certificate ensuring the correctness of the rounding error bounds and to prove certain verification conditions generated by the WP analysis. However, additional work needs to be done to fully automatize this process for larger specifications such as the one targeted in this paper.

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